

IS IT WRONG TO TRY TO PICK UP GIRLS IN A DUNGEON? VOL. 05 BY FUJINO OMORI



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FUJINO OMORI
ILLUSTRATION BY SUZUHITO YASUDA

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About the Author

Fujino Omori is the author of the hilarious fantasy light novel series, *Is it Wrong to Try to Pick Up Girls in a Dungeon?*

Suzuhito Yasuda is the artist most known for his illustrations for the *Durarara!!* light novel series as well as the hit new light novel series, *Is It Wrong to Pick Up Girls in a Dungeon?*

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Bell, along with his adventuring party of Welf the swordsmith and Lilly the supporter, has made it into the middle floors of the Dungeon, but the schemes of another party have stranded them there! Hestia's going to need to send help, but will the rescuers arrive in time to save Bell and his friends from the monster that's got them cornered? The familia myth of the boy and the goddess continues!

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Most helpful customer reviews

16 of 17 people found the following review helpful.

What it Takes to Be Called a Hero

By FredTownWard

Note: The publisher has unfortunately given the same exact titles to both the light novels and the numerically corresponding manga volumes, when they already had the same author and illustrator! Now, since the stories in both are basically identical (except that Volume 5 of the manga only covers from the second part of Chapter 1 through the first part of Chapter 3 of the third novel, leaving the rest to *Is It Wrong to Try to Pick Up Girls in a Dungeon?*, Vol. 6 (manga)), chances are that if you love one you will also love the other, with the novels giving you more details and the manga giving you more visuals. However, in order to purchase the version you actually want, you must be sitting on the correct product page.

For the novel click here: [Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 5 \(novel\)](#).

For the manga click here: [Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 5 \(manga\)](#).

Note: Another reason for purchasing both is that some manga volumes include text pieces apparently cut from the novels. For example Vol. 5 (manga) includes a Special Episode "Brother Separated from Sister?" apparently cut from Chapter 1 of Vol. 3 (novel).

Note: An animated TV series has also been produced in Japan and made available at various digital outlets in this country though not yet officially released on home video. Having seen it, I can assert that it is excellent also and tracks the light novels and manga very well, though of necessity it cuts out the most story. TV episodes 10-13 are the adaptation of this novel.

Dungeons & Dragons the Fantasy Roleplaying Game has inspired countless novels and stories (and a hilarious comedy sketch about some gamers with goals somewhat similar to Bell's on Take Down The Grand Master by The Dead Alewives), not to mention an entire industry of roleplaying games, but very few good novels and stories incorporating anything of the game system itself. In fact I'd venture to say that this series is the first success at it and a true joy to read for gamers and non-gamers alike, besides.

The story continues from Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 4 (novel).

As warned by their friends, Bell, Lilly, and Welf discover that the middle floors are a world apart from the upper floors, what with Hellhounds blasting fire at them and weapon wielding AI -Miraj making coordinated attacks. But heeding Eina's sound advice, Lilly's careful planning, Bell's level 2 strength and speed, Welf's anti-magic magic, and their training practice stand them in good stead on Level 13 until they get "pass paraded" by a wounded Takemikazuchi Familia party (basically that means sprinting close past another party and thus dumping the monsters chasing you onto them). It's kind of a dirty trick to play, but adventurers who are honest with themselves realize they might be willing to do it, too, if they got desperate enough. Then a cave-in drops them two floors down to Level 15, destroys most of their supplies and equipment, and breaks Welf's leg. Now facing three middle floors along an unknown path to only the relative safety of level 12, they decide instead to head for the safe zone Lilly knows about on Level 18, a floor that doesn't spawn monsters, that upper level adventurers use as a rest and recovery area, because it is easier to go down than up (just find a hole) and the Level 17 Floor Boss monster will probably not have regenerated since the large Loki Familia expedition from the last book passed through.

Meanwhile, up above, an increasingly frantic goddess Hestia confirms that Bell's party has not returned, though she can tell at least that Bell hasn't died yet. Facing the prospect of losing her beloved one and only familia member, Hestia throws away the rule book and organizes and insists upon accompanying a Quest to save Bell and company that includes the god Hermes (who is up to something he's not telling about) and his chief item maker, the very Takemikazuchi Familia members who "pass paraded" Bell's party, and a certain elf waitress who used to be an adventurer. Everyone and everything comes together in a cataclysmic battle of heroes outdoing heroes against an off the charts Floor Boss spawned where no monster is supposed to be spawned.

The adventure continues in Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 6 (novel).

8 of 9 people found the following review helpful.

The Familia Myth continues

By Anime Lover

They thought they were prepared for their first foray into the Middle Castle area of the Dungeon. But the one true thing about the Dungeon is that the rules are always changing, and plans fall apart quickly. When a pass parade traps Bell, Wulf and Lilly in the middle levels can they survive to reach safety, or will Death finally catch up to them?

This is the story of a boy and the goddess that loves him. This will take you to the end of the anime, but not the end of the story as there are 11 novels. I loved this book and read it in one afternoon. I cannot wait to see what is in store next for the Little Rookie and his friends and hope that a second season of the anime is on the

works

5 of 5 people found the following review helpful.

Great series! Love the world building and the characters. Team rabbit.

By Daniel Zahn

Finally the books caught up to the Anime. So many extra details that are not possible in the the anime. The tension as it builds to the conclusion of this book is amazing. I was at the edge of my seat through much of this book. Loving every minute of this series. Looking forward to what comes next!

I wish the translations were a little smarter about mentioning who said something closer to when it was said. Sometimes you get two or three statements and then the next paragraph explains whats going on or who was speaking.

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